

# Effective Source Code Analysis with Minimization

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# 1. Introduction

- Growing demand for OSS/Linux in Safety Critical domain.
- Size of code is approximately 20 million lines of code (Linux OS).
- Validation and analysis makes traditional methods difficult to follow.
- Code coverage and analysis is major part of verification and validation.
- Scoping the target code is a big challenge.



# Problem

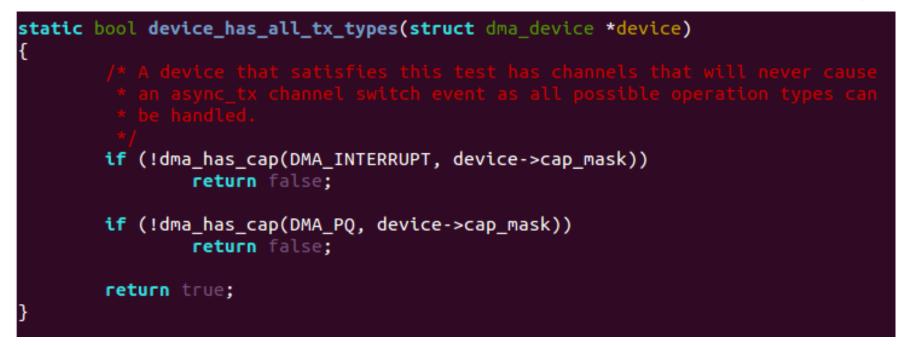
## The #ifdefs makes the code hard to:

- Review
- Debug
- Maintain
- Verify

```
/drivers/dma/dmaengine.c
static bool device_has_all_tx_types(struct dma_device *device)
        #ifdef CONFIG ASYNC TX DMA
       if (!dma_has_cap(DMA_INTERRUPT, device->cap_mask))
                return false:
        #endif
        #if defined(CONFIG ASYNC MEMCPY) || defined(CONFIG ASYNC MEMCPY MODULE)
        if (!dma_has_cap(DMA_MEMCPY, device->cap_mask))
                return false;
        #endif
        #if defined(CONFIG_ASYNC_XOR) || defined(CONFIG_ASYNC_XOR_MODULE)
        if (!dma_has_cap(DMA_XOR, device->cap_mask))
                return false:
        #ifndef CONFIG_ASYNC_TX_DISABLE_XOR_VAL_DMA
        if (!dma_has_cap(DMA_XOR_VAL, device->cap_mask))
                return false:
        #endif
        #endif
        #if defined(CONFIG_ASYNC_PQ) || defined(CONFIG_ASYNC_PO_MODULE)
        if (!dma_has_cap(DMA_PQ, device->cap_mask))
                return false:
        #ifndef CONFIG_ASYNC_TX_DISABLE_P0_VAL_DMA
        if (!dma_has_cap(DMA_PQ_VAL, device->cap_mask))
                return false;
        #endif
        #endif
        return true;
```

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/drivers/dma/dmaengine.c



If code is free from #ifdef blocks then, analysis shall be more effective.

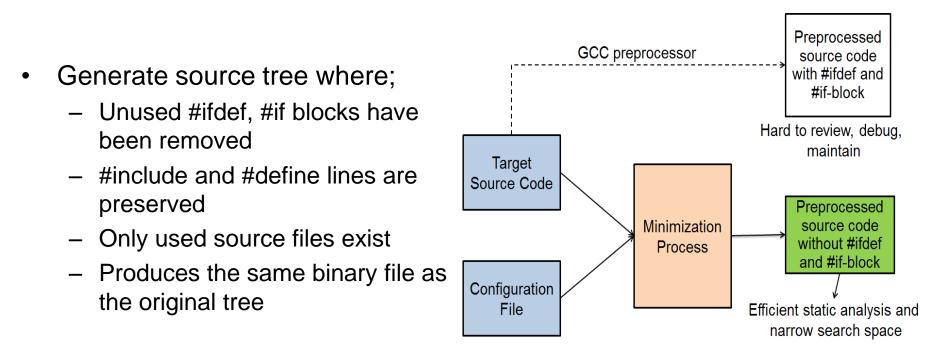
# Is there a way ?



# Approach

## **The Minimization Approach**

- The minimization approach tweaks integrated MakeFile options to produce compilable stripped code.
- Signifies efficient way to get a set of stripped kernel source code based on a .config file.



## **The Minimization Approach**

C:\Users\khashimoto\Desktop\hoger\uname.c	C:\Users\khashimoto\Desktop\hoger\uname.c.minimized		
<pre>131 if (toprint == 0) ( /* no opts =&gt; -s (sysname) */ 132 toprint = 1; 133 ) 134 135 uname(&amp;uname_info.name); /* never fails */ 136</pre>	<pre>126</pre>		
<pre>37 #if defined(sparc) &amp;&amp; defined(linux) 38 if (fake_sparc &amp;&amp; (fake_sparc[0]   0x20) == 'y') { 39 strcpy(uname_info.name.machine, "sparc"); 40 } 41 #endif</pre>			
<pre>142 stropy(uname_info.processor, unknown_str); 143 stropy(uname_info.platform, unknown_str); 144 stropy(uname_info.cs, CONFIG_UNAME_OSNAME);</pre>	<pre>132 strcpy(uname_info.processor, unknown_str); 133 strcpy(uname_info.platform, unknown_str); 134 strcpy(uname_info.os, CONFIG_UNAME_OSNAME);</pre>		
<pre>445 #if 0 /* Fedora does something like this */ strcpy(uname_info.processor, uname_info.name.machine); strcpy(uname_info.platform, uname_info.name.machine); if (uname_info.platform[0] == '1' 50 &amp;&amp; uname_info.platform[1] 51 &amp;&amp; uname_info.platform[2] == '8' 52 &amp;&amp; uname_info.platform[3] == '6' 53 ) { uname_info.platform[1] = '3';</pre>	minimize		
55 ) 56 #endif			
157 158 delta = utsname_offset; 159 fmt = " ks" + 1;	135 delta = utsname_offset; 136 fmt = " %s" + 1;		

This code transformation is what we term as Minimization.

Original idea of using GREP (Approach-I)

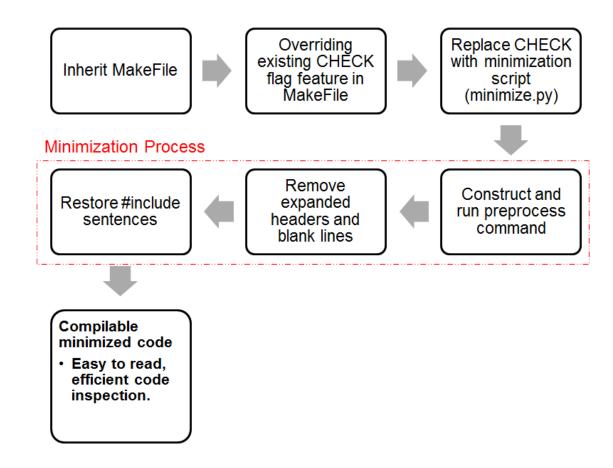
- Requires complete build in advance.
- Text parsing has to be acquired from build log.
- Source code modification to remove redundant code.

Too much user Involvement!!!

# **Road to Minimization**

# Minimize.py script (Approach-II)

- MakeFile integration
  - Override existing CHECK flag feature
- Minimizing procedure
  - Preprocess, expanded header restoration
- Binary verification
  - Compare "minimized binary" and the original



• Override existing CHECK feature in kernel MakeFile

kotaro@kotaro-OptiPlex-7020:~/Minimization/linux-4.3.3\$ make help | grep CHECK make C=1 [targets] Check all c source with \$CHECK (sparse by default) make C=2 [targets] Force check of all c source with <u>\$CHECK</u>

• Makefile of the root directory:

CHECK = sparse CHECKFLAGS := -D\_linux\_ -Dlinux -D\_STDC\_ -Dunix -D\_unix\_\_ \ -Wbitwise -Wno-return-void \$(CF)

• Minimization script(minimize.py) usage:

Replace CHECK with minimize.py so make can process minimization

\$ make C=1 CHECK=minimize.py CF="-mindir ../minimized-tree/"

In make process, "minimize.py" will receive the same option as the compile flags of each source file, plus \$CHECKFLAGS variable.

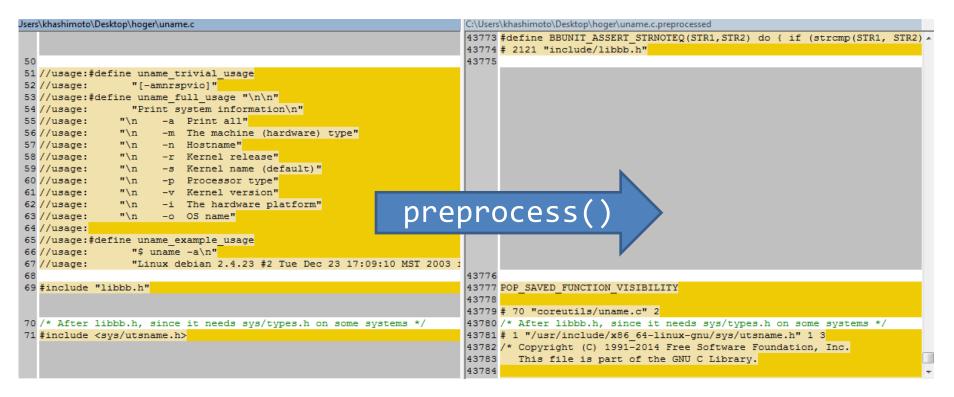
#### ON THE FLY GENERATION (no post processing)!!!

1. Preprocess the source files gcc –E –fdirectives-only



- #ifdef block disappears, #include gets expanded, but #define macros are preserved, also removes empty lines
- 2. Identify & delete the expanded header contents
  - Use clues(linemarkers) that exist in the preprocessed file
  - Example of linemarkers: # 30 "/usr/include/sys/stsname.h" 2
- 3. Restore #include sentences
  - Copy relevant #include lines from the original source

- preprocess() function in minimize.py
  - Takes gcc options passed via Makefile
  - Appends "-E --fdirectives-only" flags
  - Perform preprocess for the target C file

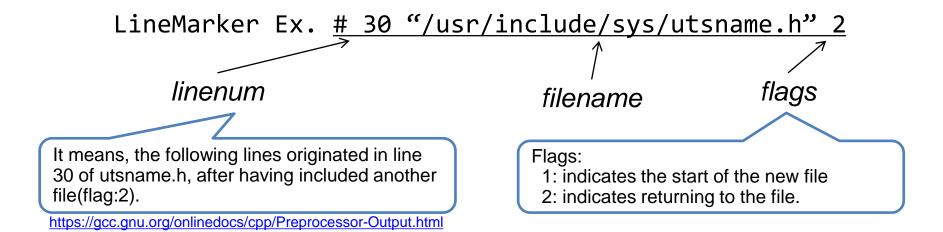


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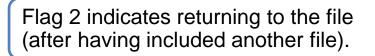


- Takes preprocessed C file
- Search Preprocessor Output relevant to #include lines
- Delete included contents guided by the *linemarkers*

Included file name and line number information is conveyed in the preprocessor output; *linemarkers* 



- stripHeaders() algorithm
  - Find linemakers (starting with '# number "filename")
  - If *filename* is the target C file:
    - copy the following lines
    - And if *flag* in the linemaker is 2:



- Mark "TO BE REPLACED" that means "there is #include line"

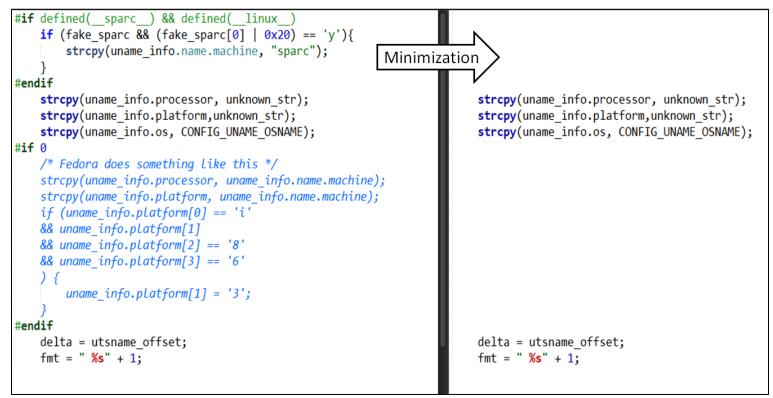
<pre>43768 # 2100 "include/libbb.h" 43769 43770 #define BBUNIT_ASSERT_STREQ(STR1,STR2) do { if (strcmp(STR1, STR2) != 43771 # 2110 "include/libbb.h" 43772 43773 #define BBUNIT_ASSERT_STRNOTEQ(STR1,STR2) do { if (strcmp(STR1, STR2) ) </pre>	64 //usage: 65 //usage:#define uname_example_usage 66 //usage: "\$ uname -a\n" 67 //usage: "Linux debian 2.4.23 #2 Tue Dec 23 17:09:10 MST 2003 16						
43774 # 2121 "include/libbb.h" 43775 43775 6 43777 POP_SAVED_FUNCTION_VISIBILITY 43778 68							
<pre>43778 43779 # 70 "coreutils/uname.c" 2 43780 /* After libbb.h, since it needs sys/types.h on some systems */ 43781 # 1 "/usr/include/x86_64-linux-gnu/sys/utsname.h" 1 3 43782 /* Copyright (C) 1991-2014 Free Software Foundation, Inc. 43783 This file is part of the GNU C Library. 43784 43785 The GNU C Library is free software; you can redistribute it and/or 43786 modify it under the terms of the GNU Lesser General Public</pre>	TO BE REPLACED: "include/libbb.h" 70 /* After libbb.h, since it needs sys/types.h on some systems */ 71 TO BE REPLACED: "/usr/include/x86_64-linux-gnu/sys/utsname.h"						

- restoreHeaderInclude() function in minimize.py
  - Takes header-stripped preprocessed file
  - Look for "TO BE REPLACED" marks
  - Compare with the original C file, copy original #include lines

	restoreHeaderInclu	ude()
	64 //usage:	64//usage:
	65//usage:#define uname_example_usage	65//usage:#define uname_example_usage
	66//usage: "\$ uname -a\n"	66//usage: "\$ uname -a\n"
	67//usage: "Linux debian 2.4.23 #2 Tue Dec 23 17:09:1	67 //usage: "Linux debian 2.4.23 #2 Tue Dec 23 17:09:
	68	68
	69 TO BE REPLACED: "include/libbb.h"	69 #include "libbb.h"
	70 /* After libbb.h, since it needs sys/types.h on some syst	70 /* After libbb.h, since it needs sys/types.h on some sys
	71 TO BE REPLACED: "/usr/include/x86_64-linux-gnu/sys/utsnam	71 #include <sys utsname.h=""></sys>
	72	72
	73 typedef struct {	73 typedef struct {
-	74 struct utsname name;	74 struct utsname name;
	75 char processor[sizeof(((struct utsname*)NULL)->machin	75 char processor[sizeof(((struct utsname*)NULL)->machi
	<pre>76 char platform[sizeof(((struct utsname*)NULL)-&gt;machine</pre>	<pre>76 char platform[sizeof(((struct utsname*)NULL)-&gt;machin</pre>

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- Finally, diff result is only deletions of the unused code.
  - Without changing #include, #define lines.
  - Minimization also removes blank lines which comprised of unused code.





## 2. Results



#### Linux Kernel Tree

- allnoconfig: 64684 unused lines were removed → 22% of original C code.
- defconfig: 103144 unused lines were removed → 5% of original C code.

#### BusyBox Tree

- allnoconfig: 51 out of 112 compiled C files have been minimized 5945 lines unused lines were removed → 34% of original C code
- defconfig: 296 out of 505 compiled C files have been minimized. 20453 lines unused lines were removed → 11% of original C code

#### **ARCTIC Core source code**

 Statistics shows approximately 5.5 times higher chances of eliminating unused #ifdef switches.



# **Evaluation**

#### **Complexity Statistics**

- To analyze the complexity of "C" program function.
- Linux with PREEMPT\_RT patch, Linux Kernel source, BusyBox tree as shown in table below.
- Complexity (a GNU utility) tool has been used.

#### Disassembled code("objdump –d") matches

- Between the binaries built from minimized source and original one.
- Confirmed configuration & target:
  - BusyBox-1.24.1: defconfig, allnoconfig
    - busybox (executable)
  - Linux kernel 4.4.1: allnoconfig
    - vmlinux.o

Minimized code is compilable and produces same binary

Complexity	Linux Kernel		BusyBox Tree			PREEMPT_RT		
Metrics	Original Source	Minimized(x86_defconfig)	Minimized(allnoconfig)	Original Source	Minimized(x86_defconfig)	Minimized(allnoconfig)	Original	Minimized
Average Line Score	23	7	5	22	21	19	10	7
50%-ile score	4	3	2	9	9	5	4	3
Highest Score	1846	194	158	283	283	283	530	194

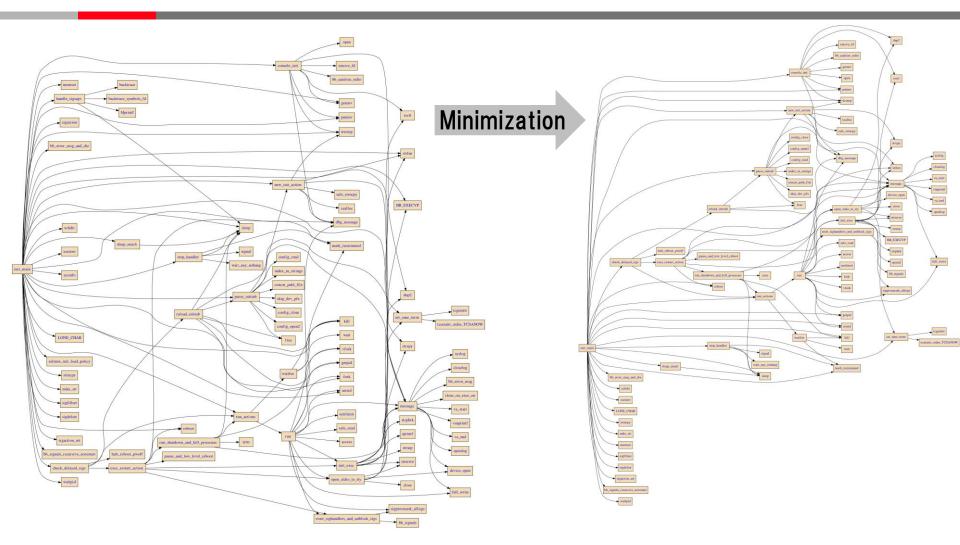
Measured complexity in terms of average line score, 50%-ile score and highest score.





- Verification time and cost improvement
  - Static analysis through Coccinelle
  - Executed a semantic patch for detecting functions have different return type values
  - Statistics
    - Comparison of execution time and minimization was faster.
    - 12[s] and 2.24[s] for original and minimized kernel respectively.
- False positive reduction
  - Wrong indication about presence of particular condition.
  - Statistics
    - Original kernel source: 126
    - Minimized kernel source: 82
- Pruning function call graph
  - Analysis requires every possible call path to establish and trace relationship between program and subroutines.
  - Call graph is a directed graph that represents this relationship.

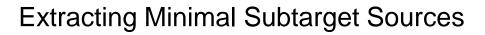
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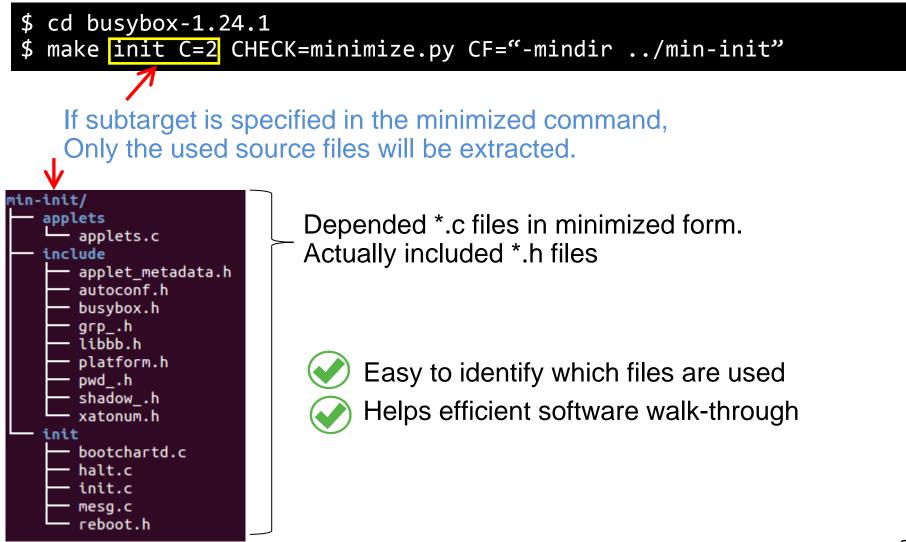


No. of nodes: 94 No. of edges: 140

#### No. of nodes: 85 No. of edges: 123

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# 3. Conclusion

# Conclusion

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- Improves readability for human.
  - Helps efficient code review / inspection.
- Narrows down "search space".
  - Gives evidence for unused code.
  - Saves verification cost (time & space).
  - Achieves higher test coverage.
  - Reduces false-positives.
- From analysis stand-point, this provides
  - Reduction in verification time
  - False-positive reduction
- Much more potential for domains like safety and mission critical systems.

- To adapt more config / architecture
  - More than allnoconfig, defconfig / x86, arm
- To adapt more projects
  - For different build system (automake, CMake etc.)
- To prove minimized tree is "equal" to original one
  - How to formally verify equivalence???
- To find out more applications
  - Something that enhances existing tools / techniques
- Available in:
  - https://github.com/Hitachi-India-Pvt-Ltd-RD/minimization





#### **Effective Source Code Analysis with Minimization**

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